



# **Easing Structural Optimization Tasks with Design Studio for *GENESIS***

**Brian Watson**

**Vice President of Technology Development  
Vanderplaats Research & Development, Inc**

**October 2014**

# Outline

---

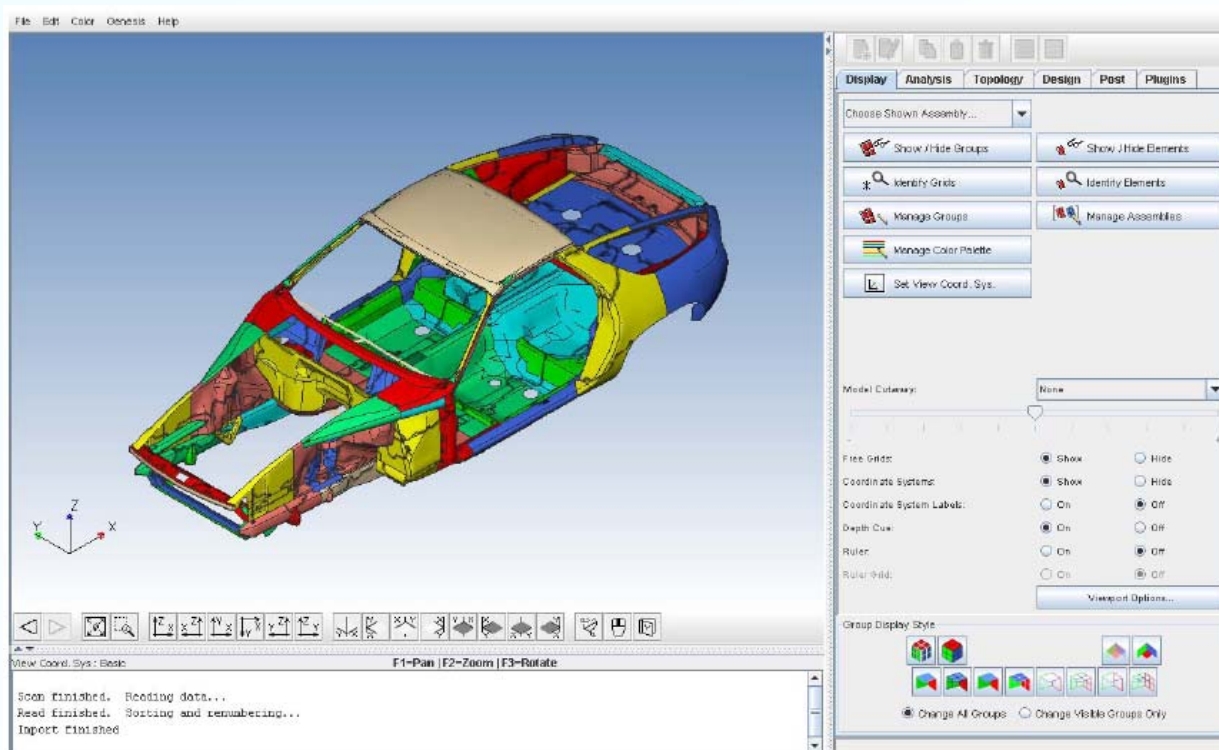


- **Introduction**
- **Features for Creating Data**
- **Features for Editing Data**
- **Features for Post-processing Results**
- **New Features in v14.0**

# Introduction



- **What is Design Studio?**
  - A design pre/post-processor for the *GENESIS* structural optimization software



# Introduction

---



- **Task oriented:** Just follow built-in trails (wizards) for all common and not-so-common design tasks
- Multiple tasks can be **performed simultaneously** without abandoning the current trail (e.g. add a design variable while creating perturbation vectors).
- Designed to **easily select** all quantities needed in optimization such as grids, elements, properties, etc.

# Introduction

---



- **Easy to Learn:**
  - Built-in trails guide most design tasks
  - Design-oriented, not Genesis data-oriented
  - Consistent
    - Once you learn how to create few data, you know most of it.
- **Easy to Use & Powerful:**
  - Few clicks will allow to create most design data
  - Shortcuts for common optimization tasks
  - Can work with multiple data at once
    - E.g., change all bounds of all design variable with just few clicks

# Creating Data

---



- **Data Trail Guides Process**
- **Quick Trails for Common Tasks**
- **Filtered Lists Present Acceptable Selections Only**

# Editing Data

---

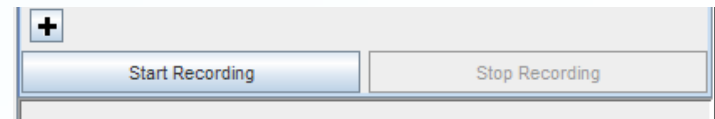
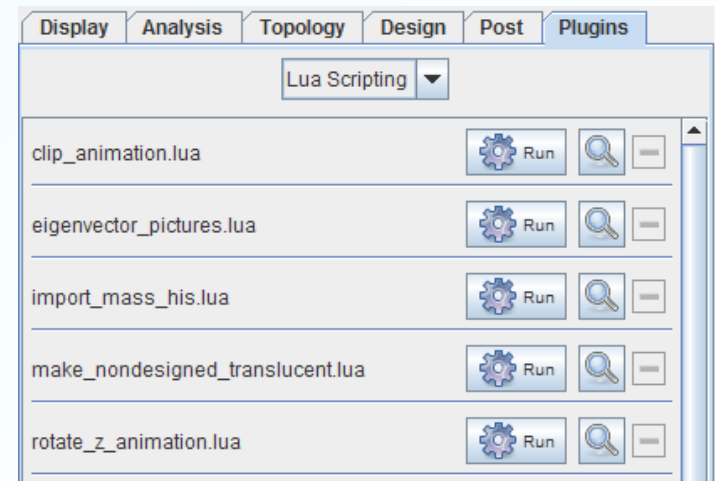


- **Inspect Current Item Settings**
- **Change Multiple Items in One Shot**

# Creating / Editing

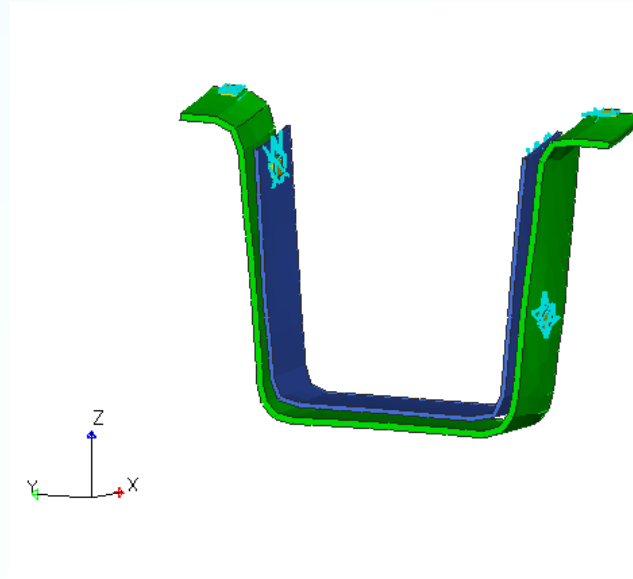


- **Lua Scripting Plugin**
  - Start/stop recording





- **Views Shells as Solid**
- **Two Clipping Planes for Cross-Section Views**
- **Exploded View**



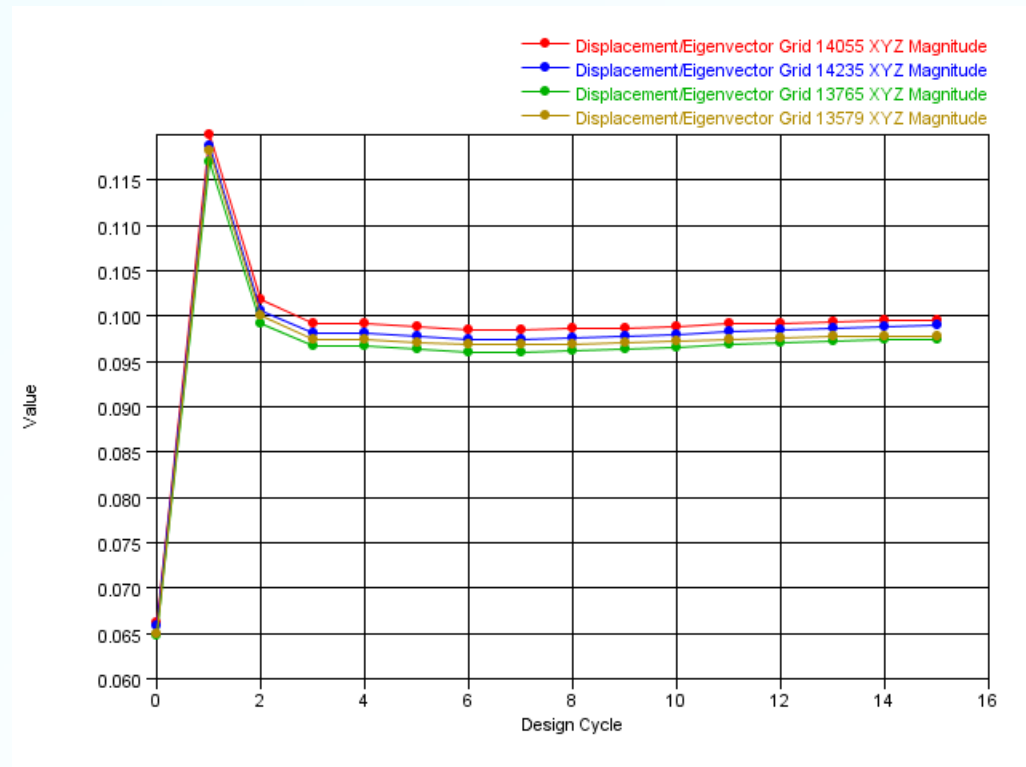
# Post-processing Results

---

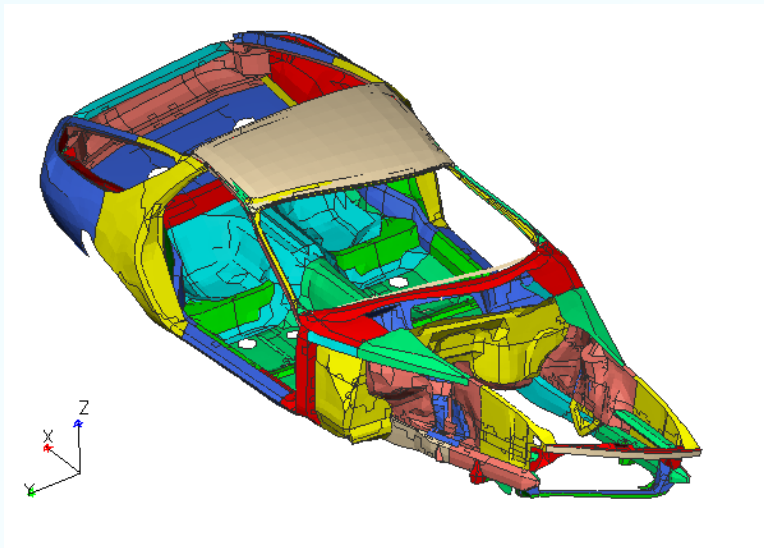


- **Deform Plots and ColorMesh Plots**
- **Isosurface Plots**
- **Frequency Response Plots**
- **Path XY Plots**

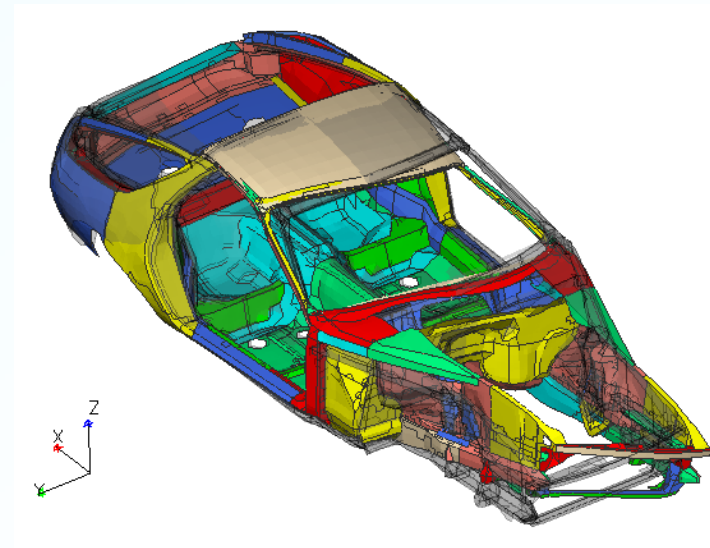
- **Design History Plots**



- **Undeformed Ghost View**



Without Undeformed

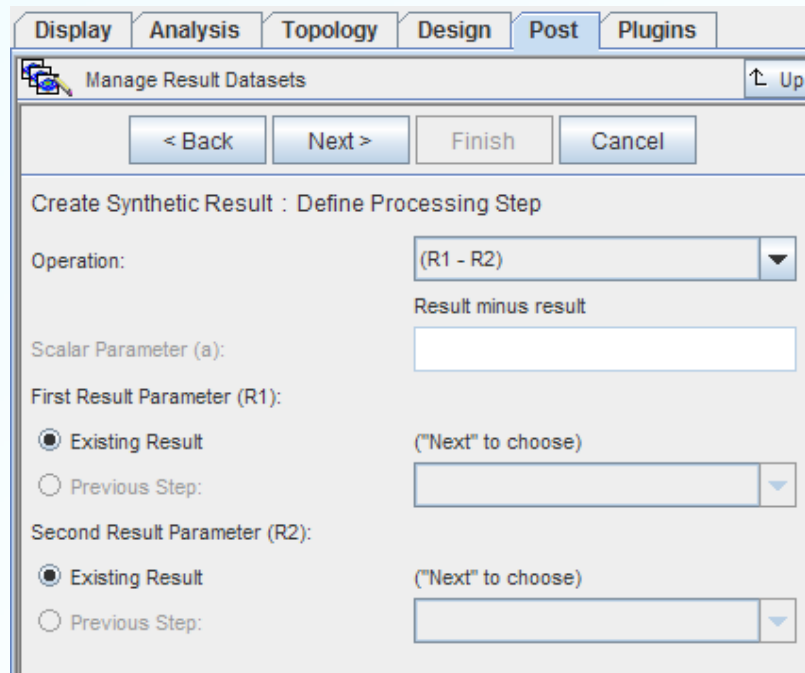


With Undeformed

# Post-processing



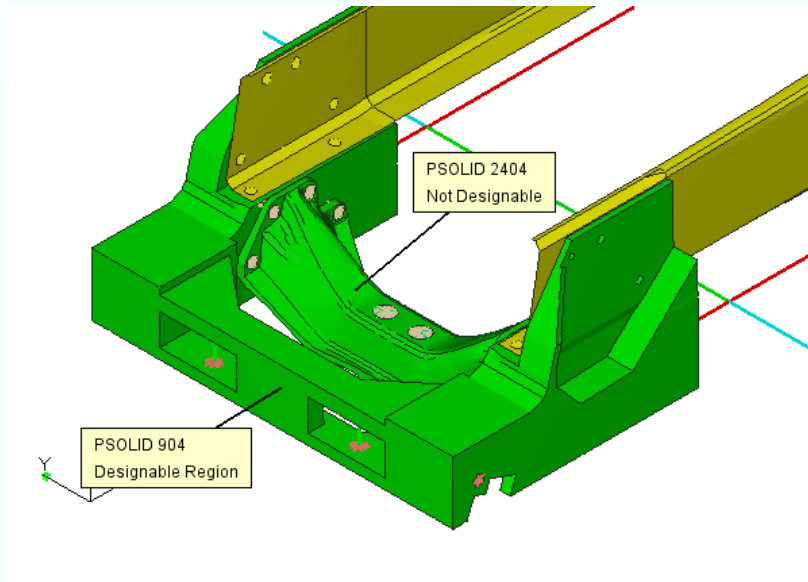
- **Synthetic Results**



# Post-processing



- Tags to Annotate Grids/Elements
- Tags to Show Color Result Min/Max



# New Features in Version 14.0

---



- **“Clean Stop” Button in Genesis Console**
  - Stops at end of current design cycle
  - Deletes scratch files
  - Prints results for  
APRINT / DPRINT / UPRINT = LAST / FLAST

# New Features in Version 14.0

---



- **New Selection Options**
  - Grids from selected elements
  - Elements from selected grids
  - Used grids in load / SPC sets
- **New Load Definition Options**
  - Vector components
  - Cylindrical / spherical coordinate system
- **Delete Free Grids when Deleting Elements**



# New Features in Version 14.0

---



- **Sort Item Lists by Description or Name**
- **Right-Click Menu on Lists**
  - Edit / Copy / Delete
  - Show / Hide on group lists

# New Features in Version 14.0

---



- **ColorMesh Distribution Printout**
- **Alternate Ramp Animation Style**
- **Shape Morphing Preview Sets Scale from DVAR**
- **Frequency in Eigenvector Result Description**

# New Features in Version 14.0

---



- **All new data in *GENESIS* 14.0 supported**
  - CPYRA element
  - Topology maximum member size
  - New topology fabrication constraints
  - Topology design for anisotropic materials
  - Stick/slip option on CGLUE
  - More...

# Concluding Remarks

---



- **Design Studio is Powerful, Yet Easy to Use**
- **Design Studio is Being Continuously Improved for Functionality**
- **Numerous User-Requested Features are Being Added**

# Questions?

---



## Thanks for Attending